



Kuala Lumpur Metropolitan
University College

FULFILLING
HOPE, DREAMS &
OPPORTUNITIES FOR



FULFILLING HOPE, DREAMS &
OPPORTUNITIES FOR 15 YEARS



Diploma in

MULTIMEDIA APPLICATION

(R2/213/4/0118)(12/2025)(A9506)

ABOUT OUR MULTIMEDIA APPLICATION PROGRAMME

The Diploma in Multimedia Application is designed to train students with skills in developing multimedia contents and maintain a creative mindset when managing and producing multimedia-related products. Students will learn the practical, creative and communication skills necessary to plan design and construct fully interactive multimedia applications. Students are given the opportunity to bring theory to life through case studies and practical exercises using 2D and 3D animation, projection mapping, virtual reality, video effects production, as well as managing and developing multimedia teams

PROGRAMME AIM:



Diploma of Multimedia Application provides the broad fundamental in multimedia skills and design expertise to work in the interactive digital media industry. Students produce products that engage the users and communicate information in an effective and interactive manner, prepare graduates for a challenging and dynamic career in multimedia industry. Students provide rational ideas and good concept for better usability in multimedia product. With these skills and knowledge, graduates can become the apprentice in Multimedia Creative field, possesses good communication skills among team members and can lead in producing innovative multimedia product in the country.

ENTRY REQUIREMENT:

- A Pass in Sijil Pelajaran Malaysia (SPM) with at least credit in three (3) subjects; OR
- A Pass in Unified Examination Certificate (UEC) with at least Grade B in 3 subjects; OR
- A Pass in O-Level with at least Grade C in 3 subjects; OR
- Passed Sijil Kemahiran Malaysia (SKM) Level 3 in related field and a pass in SPM with at least credit in one (1) subject; OR
- A Pass in Sijil Kolej Komuniti (Level 3, MQF) in related field and a pass in SPM with at least credit in one (1) subject; OR
- A Pass in Sijil Teknikal/Vokasional (Level 3, MQF) in related field with minimum CGPA 2.00 and 1 year working experience in related field; OR
- A Pass in Creative Multimedia Certificate (Level 3, MQF) in related field with minimum CGPA 2.00; OR
- A Pass in Sijil Tinggi Pelajaran Malaysia (STPM) with at least Grade C (NGMP of 2.00) in one (1) subject; OR
- A Pass in Sijil Tinggi Agama Malaysia (STAM) with a grade of Maqbul; OR
- Any other equivalent qualifications recognized by the Malaysian Government; AND
- For international students, it is compulsory to obtain a minimum score of 5.0 for IELTS or its equivalent.

PROGRAMME MODULES

Semester 1	Semester 2	Semester 3	Semester 4
<ul style="list-style-type: none"> ■ Malaysian Studies 2 / Bahasa Melayu Komunikasi 1 ■ Critical and Creative Thinking ■ Reading, Vocabulary & Grammar 2 ■ Introduction to Entrepreneurship ■ Computer Application in Arts and Design 	<ul style="list-style-type: none"> ■ Principles of Moral & Ethic / Bahasa Kebangsaan A ■ Basic Academic Reading and Writing ■ Principal of Design ■ Colour Theory ■ Fundamentals of Drawing 	<ul style="list-style-type: none"> ■ Family Institution ■ Drama & Role-Play in English ■ Foundation in Digital Media ■ Interface Design ■ Digital Photography 	<ul style="list-style-type: none"> ■ Social Human Skills ■ Creative Web Design ■ Scriptwriting & Storyboarding ■ 2D Animation
Semester 5	Semester 6	Semester 7	Semester 8
<ul style="list-style-type: none"> ■ 3D Animation ■ Multimedia Authoring ■ Audio Visual Technique ■ Elective Fashion Illustration Corporate Identity 	<ul style="list-style-type: none"> ■ Portfolio Development ■ Digital Effects and Compositing ■ Graphic Illustration 	<ul style="list-style-type: none"> ■ Project 	<ul style="list-style-type: none"> ■ Practicum



CAREER PROSPECTS

Upon completion of this programme, a graduate can work as

- *Multimedia Designer*
- *Producer*
- *Multimedia Programmer*
- *Web Developer*
- *Audio & Video Editor*
- *Animator*

CONTACT OUR PROGRAM ADVISOR:

